



# 2020 UITSIG

# Doubles Open

## Play Logistics

**Dates:** Monday 07<sup>th</sup> to Saturday 12<sup>th</sup> December with finals day with prizegiving at +- 16h30

**Venues:** Uitsig and Kentron

**Playing Times:** Mon – Fri 17h30 to 22h00 / Sat: 08h00 to 16h00

Be present at least 30 minutes before you scheduled time and warmed up.

Timing is paramount. Follow-on method will be exercised so be ready to go onto court immediately

### Section Details:

Gender	Men	Men	Men
<b>Sections</b>	Awesomeness	Brilliant	Courageous
<b>Teams</b>	16	16	8
<b>Days of Play</b>	Tue / Thu / Sat	Tue / Fri / Sat	Thu / Fri / Sat
<b>Format</b>	Rd1&2: Swiss Rd 3-5: RR	Rd1&2: Swiss Rd 3-5: RR	2 Pools: RR X-Pool: RR
<b>Matches (Sudden Death)</b>	Swiss: BEST of 3 RR: FULL 3 Games	Swiss: BEST of 3 RR: FULL 3 Games	All: FULL 3 Games
<b>Scoring: PAR</b>	11	15	15

Gender	Ladies	Ladies
<b>Sections</b>	Awesomeness	Brilliant
<b>Teams</b>	8	6
<b>Days of Play</b>	Tue / Thu / Sat	Tue / Thu / Fri / Sat
<b>Format</b>	2 Pools: RR X-Pool: RR	Straight RR
<b>Matches (Sudden Death)</b>	All: FULL 3 Games	All: FULL 3 Games
<b>Scoring: PAR</b>	11	15

Gender	Mixed	Mixed	Mixed	Mixed
<b>Sections</b>	Awesomeness	Brilliant	Courageous	Couples
<b>Teams</b>	16	8	6	6
<b>Days of Play</b>	Mon / Wed / Sat	Mon / Wed / Sat	Mon / Wed / Sat	Mon / Wed / Sat
<b>Format</b>	Rd1&2: Swiss Rd 3-5: RR	2 Pools: RR X-Pool: RR	Straight RR	Straight RR
<b>Matches (Sudden Death)</b>	Swiss: BEST of 3 RR: FULL 3 Games	All: FULL 3 Games	All: FULL 3 Games	All: FULL 3 Games
<b>Scoring: PAR</b>	11	15	15	15

**Scoring:** BEST of 3 Games: First team to win 2 games  
FULL 3 Games: Play 3 Games. Score will be 3-0 or 2-1

**Let Calls:** A Let call takes priority. Play stops, **safety** first.  
Call for a 'true' let. Play in the spirit of the game.  
No Let if only your team partner is in the way.

**Player hit by Ball:** Stroke to player struck by the opponent if ball is travelling directly towards the front wall.  
Let if ball strikes a player but ball is travelling towards the side wall.  
Let is played if the player unintentionally strikes the opponents equipment.

**Serve Order:** Hand out method, alternate between teams after every point  
Order - Team A 1<sup>st</sup> server, Team B 1<sup>st</sup> server, Team A 2<sup>nd</sup> server, Team B 2<sup>nd</sup> server

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